

Cost	Languages Retro +1		
9		12	
10		13	
11		14	

Cost	Tool Proficiency (Tool Kits, Musical Instruments, Gaming Sets and Vehicles) Retro +1		
9		12	
10		13	
11		14	

Cost	Weapon Proficiency (Gain one weapon proficiency of your choice) Retro +1		
9		12	
10		13	
11		14	

Cost	Armor Proficiency (Gain one Armor proficiency of your choice) Retro +2		
9		15	
11		17	
13		19	

Cost	Hit Dice (Add one hit dice to total and then roll normally to add to HP) Retro +2		
9		15	
11		17	
13		19	

Cost	Skill Proficiency (Can not gain Expertise) Retro +2		
9		15	
11		17	
13		19	

Cost	Minor Ability Score Increase +1 (Can also raise Ability Score Max +1) Retro +2		
9		18	
12		21	
15		24	

Cost	Feats Retro +3		
9		18	
12		21	
15		24	

Cost	New Spell (Cost equals 9+Spell Level) Retro +3		
9+sl			
12+sl			
15+sl			
18+sl			
21+sl			