D&D Experience Achievements

#	Session / Date	Name	Achievements
1		*Ow*	☐ Obtain 3+ exhaustion levels
2		*Ouch*	☐ Obtain 5+ exhaustion levels
3		*Ouchie*	☐ Obtain 9+ exhaustion levels
4		*One with the Darkness*	☐ Finish a dungeon
5		*"Take my strong hand!"*	☐ Regrow or lose an appendage
6		*Brothers in Arms*	☐ Become a member of a guild
7		*Renowned*	☐ Have an NPC recognize the party by name
8		*"What does this button do?"*	☐ Obtain a curse from an item
9		*"You die when I tell you to die!"*	☐ Revive a dead player character
10		*"Did I lock the front door?"*	☐ Party obtains a keep/home
11		*"Secret Tunnel!"*	☐ Find a secret or hidden path or passage
12		*FA&FO*	☐ Use the wish spell or pull a card from the Deck of many things
13		*THIS IS SPARTA!*	☐ Subdue or kill all enemies in an encounter by yourself
14		*I am Jackie Chan*	☐ Deal lethal damage with an improv weapon
15		*You underestimate my sneakiness!*	☐ Successfully infiltrate a hostile area without being noticed
16		*Superhero Landing*	☐ Survive max fall damage (20d6) without damage reductions
17		*No your other left*	☐ Critically fail on a attack roll or ability check accidently harming a fellow party member
18		*No shiny clickity Clacks*	☐ Go a full session without touching your dice
19		*I'm too sexy*	☐ Roll a natural 1 on a saving throw but it still succeeds
20		*Dice Gods exist*	☐ Roll two natural 1's in a row without advantage or disadvantage
21		*"May the odds be forever in your favor"*	☐ Roll two natural 20's in a row without advantage or disadvantage
22		*"Can't touch this."*	☐ Roll double Natural 20's on an advantage or disadvantage roll
23		*D'oh*	☐ Roll double Natural 1's on an advantage or disadvantage roll
24		*Perry the platypus*	☐ Create a new custom race, feature or spell that a Player Character uses in a session
25		*Death's Denial*	☐ A Player Character you are running is revived from death
26		*The Master or the Apprentice?*	☐ Roll with a +2/-2 or more granted from advantage or disadvantage
27		*Participation Trophy*	☐ Deal no damage in an encounter
28		*"Watch this!"*	☐ Kill an enemy with a called shot
29		*"Not like this..."*	☐ Use the "Escape Action" to flee a deadly encounter [*Dash, Dodge & Disengage*]
30		*Poke*	☐ Deal 25+ damage to an enemy within one turn
31		*Smash*	☐ Deal 50+ damage to an enemy within one turn
32		*"Where did that crater come from?"*	☐ Deal 100+ damage to an enemy within one turn
33		*Cliche*	☐ Kill a legendary dragon, a lich or a Beholder
34		*Ain't she a beauty*	☐ Craft a magical item worth more than 500 gold pieces
35		*"Ha Ha, Gotcha!"*	☐ Set a trap an advisory triggers
36		*It's lonely at the top*	☐ Be the only person to roll a natural 20 at a session
37		*Straight to Dice Jail, Don't pass GO*	☐ Be the only person to roll a natural 1 at a session
38		*Snack time*	☐ Roll a natural 1 on an initiative roll
39		*"On your left."*	☐ Roll a natural 20 on an initiative roll
40		*"Ow, my side, it hurts."*	☐ Break the DM